CONTACT ME AT

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💻 www.stefaniklein.com

in @stefaniklein

TECHNICAL QUALIFCATIONS

- Photoshop
- Maya
- Mudbox
- Mental Ray
- Arnold
- Zbrush
- Vray
- Substance Painter
- After Effects
- PFTrack
- Blender
- RenderMan
- Unity
- Nuke
- Mari
- Crazy Bump

SKILLS

- Ability to execute a broad range of CG tasks including modeling, texturing, look development, and lighting
- Strong sense of composition, lighting, and color
- Strong technical and troubleshooting skills/ability to learn quickly
- Great communication, highly motivated, strong time management skills

AWARDS RECEIVED

🔖 Audience Choice, Pictoclick Film Society for the short documentary "Mwanga" (2015)

🔖 Third place, Mountain Film Society for the short documentary "Mwanga" (2014)

🔖 Honors Society, SAE Expression College (2017)

Stefani Klein
Shading|Lighting|Modeling

PERSONAL PROFILE

Focused on shading and lighting, but knowledgeable in all aspects of the visual effects pipeline. Strong eye for lighting, composition, and design. Goal oriented and highly motivated to go above and beyond to push quality standards

WORK EXPERIENCE

Lead 3D Artist
Glu Mobile - Electronic Arts | September 2022 - present

Senior 3D Artist
Glu Mobile - Electronic Arts | April 2021 - September 2022
- Model,texture, and light interior spaces. Create photorealistic pre-rendered backgrounds in Vray
- Use Unity game engine for furniture layout and lighting
- Conceptualize and design finishes and furniture for high-style, luxury spaces
- Work closely with production to approve backgrounds, and provide feedback

3D Artist
Crowdstar - Glu Mobile | Sept 2019 - April 2021

Associate 3D Artist
Crowdstar - Glu Mobile | Sept 2017 - Sept 2019

3D Artist Lighting Intern
Outward Inc | April 2017 - July 2017
- Lit, shaded, and rendered over 200 assets for clients including Pottery Barn, and La-Z-Boy

Freelance Compositor
URUKS | April 2016 - Sept 2017
- Cleaned up trackers and made clean plates for live action shots for a commercial

Freelance Illustrator
StefaniKlein | Sept 2016 - November 2016
- Designed and painted twenty illustrations for a children's book

EDUCATIONAL HISTORY

SAE Expression College - Emeryville, CA
Bachelor's of Applied Science, Animation and Visual Effects
- Studied traditional 2D art and 3D art pipeline
- Courses included rigging, animation, shading, lighting, dynamics, modeling, and compositing